**I. PROJECT DETAILS**

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| --- | --- | --- |
| Project Name | Tournament Tracking System | |
| Project Sponsor | N/A | |
| Project Managers | (1) Besmonte, Jasper C. (Backend Developer) | (3) Ignacio, Carl Jhon Steven M. (Project Manager) |
| (2) Garcia, Jerome P. (Frontend Developer) | (4) Nebre, Jay Bradley L. (Lead, Quality Assurance) |
| Phone Number | (1)0905-191-3508 (2)0908-778-2467 (3)0955-102-1407 (4)0915-506-3445 | |
| Expected Start Date | 2/24/18 | |
| Expected Completion Date | 03/24/18 | |
| Estimated Costs | **Php. 20,000.00** | |

**II. PROJECT DESCRIPTION**

The Tournament Tracking System aims to design a scheme for tournament and battles. Furthermore, it can be utilize for easy viewing of ranks might as well registering teams for tournament and competitions.

**II.1 OBJECTIVE AND GOALS**

* **To Design a Tournament Tracking System with C# Windows Form Application.**
* To design a Registration Module for registering teams joining the tournament
* To design a Single Match-Up Module for team battles.
* To design a Tournament Tracker for viewing ranks of winning teams.

**II.2 SCOPE**

**“Tournament Tracking System”** will **ONLY focus** on the following**:**

• Team Registration

• Single-Match Tournament Type

• Opponent Linking

• Winner Declaration

• Winner Ranking Position

**II.3** **BUDGET ESTIMATES**

* **Backend and Front End Developer-** Php 500.00/8 hrs.
* **Electrical Usage**– Php 500.00/day
* **Quality Assurance and Product Testing**– Php 500.00/8 hrs.
* **Project Management and Documentation**– Php.500.00/8 hrs.
* **Estimated TOTAL** –  **Php. 20,000.00**

**II.4** **CONSTRAINTS, ASSUMPTIONS, RISKS AND DEPENDENCIES**

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| Constraints | The constraints we might experience in the process of making the system are: communication and availability of the members in the team. Other agendas and projects that the team have. |
| Assumptions | The conditions or situations that we are relying on in order to achieve our project goals are: the availability of everyone in team; and the effectiveness of the technologies that we have chosen to use in this system. |
| Risks and Dependencies | The most significant risk that we have acknowledged is the complexity of the design of our system which combines 4 different modules into one complicated yet manageable system, and the difficulty of making it possible.  Before the project is deployed, we must make sure that its functionality meets quality standards and regulations. |

**III. KEY STAKE HOLDERS**

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| --- | --- |
| Client | Tournament Participants |
| Sponsor | N/A |
| Project managers | Engr. Besmonte, Jasper C. (Backend Developer)  Engr. Garcia, Jerome P. (Frontend Developer)  Engr. Ignacio, Carl Jhon Steven M. (Project Manager)  Engr. Nebre, Jay Bradley L. (Lead, Quality Assurance) |
| Project team members | Engr. Besmonte, Jasper C. (Backend Developer)  Engr. Garcia, Jerome P. (Frontend Developer)  Engr. Ignacio, Carl Jhon Steven M. (Project Manager)  Engr. Nebre, Jay Bradley L. (Lead, Quality Assurance) |

**IV. MILESTONES**

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| --- | --- | --- |
| **MILESTONES** | **START DATE** | **END DATE** |
| Initial Planning | 2/05/18 | 2/06/18 |
| Identify Modules and Requirements | 2/07/18 | 2/09/18 |
| Designing Phase | 2/15/18 | 2/17/18 |
| Build Phase | 2/19/18 | 3/16/18 |
| Testing and Evaluating Phase | 3/19/18 | 3/23/18 |
| Deployment Phase | 3/24/18 | 3/24/18 |
| **Project Completion and Release** | **3/24/18** | **3/24/18** |

**APPROVAL SIGNATURES**

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| --- | --- | --- | --- |
| [Signature] | | [Signature] | |
| [Name]  *Project Client* | | [Name]  *Project Sponsor* | |
|  | |  | |
| [Signature] | [Signature] | [Signature] | [Signature] |
| [Name]  *Project Client* | [Name]  *Project Client* | [Name]  *Project Client* | [Name]  *Project Client* |